



## Section 4.4

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# Wave Behaviour



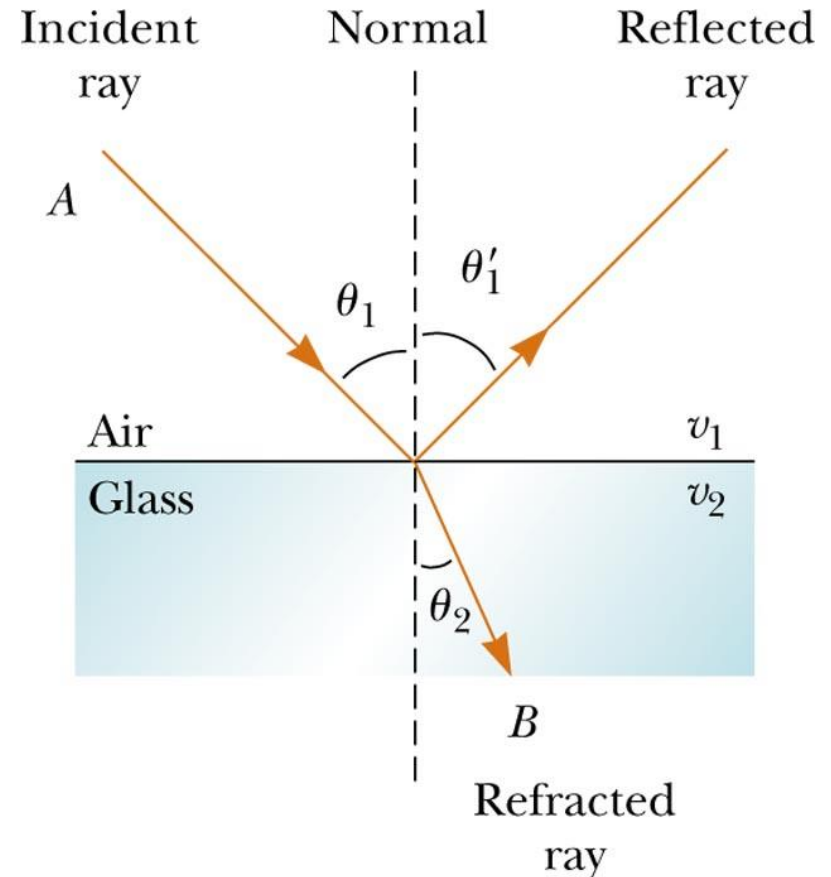
# Refraction of Light

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- The bending of light as it travels from one medium to another is call **refraction.**
- As a light ray travels from one medium into another medium where its speed is different, the light ray will change its direction unless it travels along the normal.

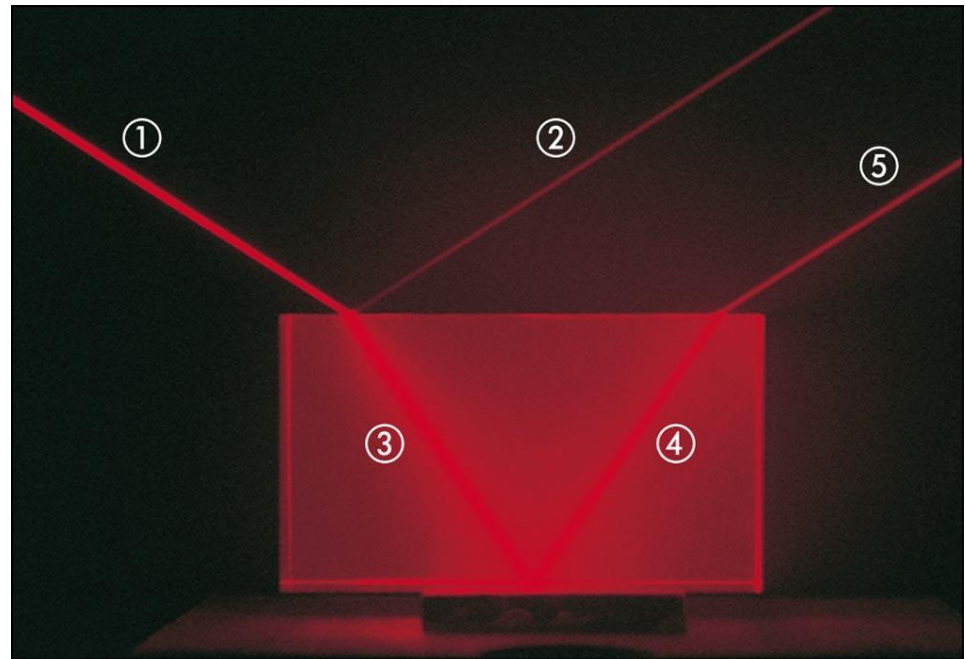
# Refraction of Light, cont

- The incident ray, the reflected ray, the refracted ray, and the normal all lie on the same plane
- The angle of refraction,  $\theta_2$ , depends on the properties of the medium



# Following the Reflected and Refracted Rays

- Ray ① is the incident ray
- Ray ② is the reflected ray
- Ray ③ is refracted into the lucite
- Ray ④ is internally reflected in the lucite
- Ray ⑤ is refracted as it enters the air from the lucite

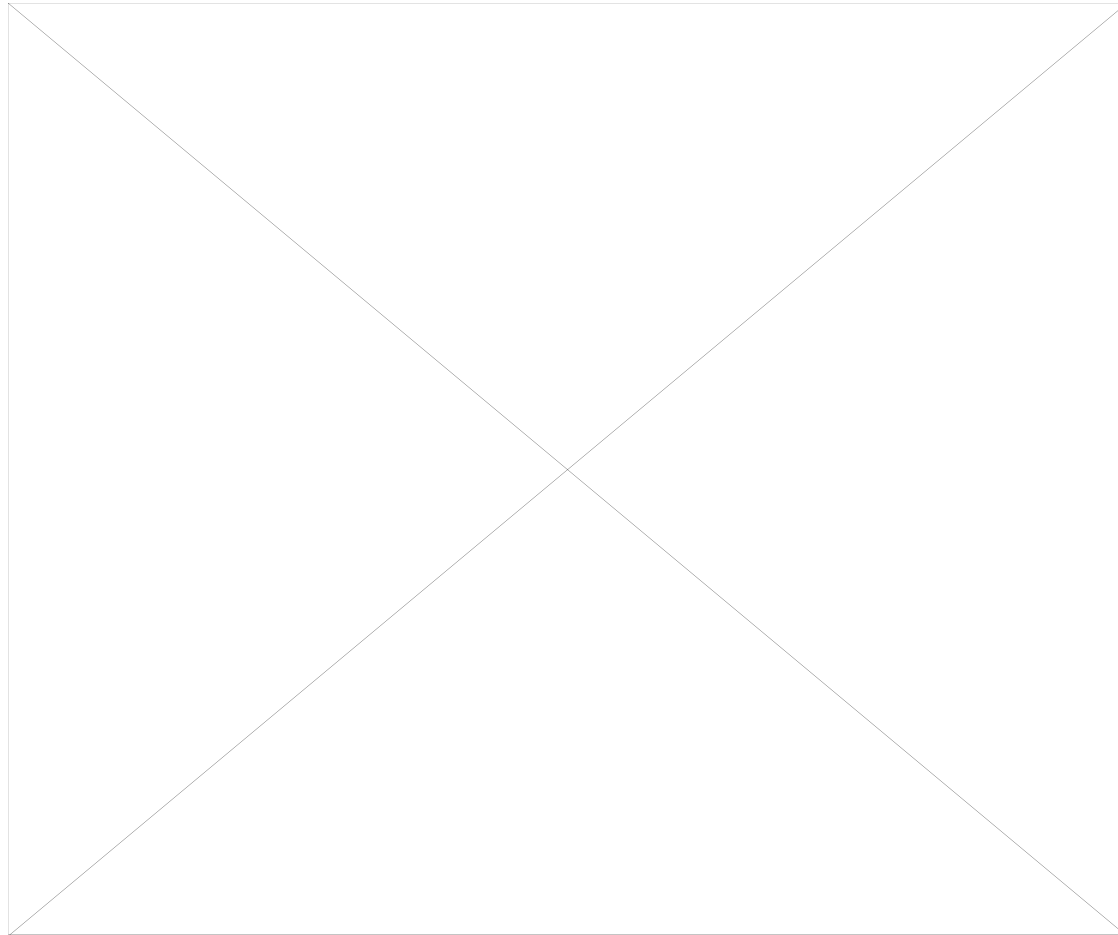


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# Refraction

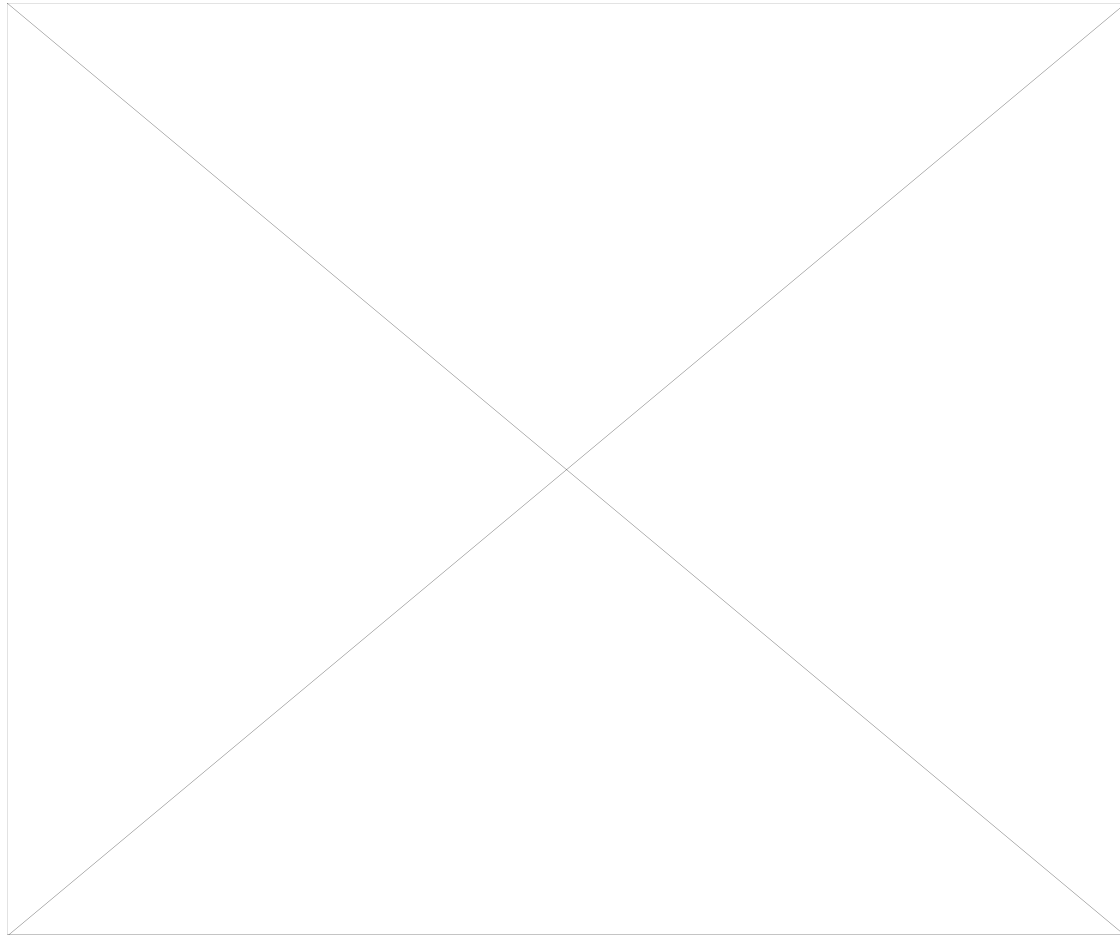
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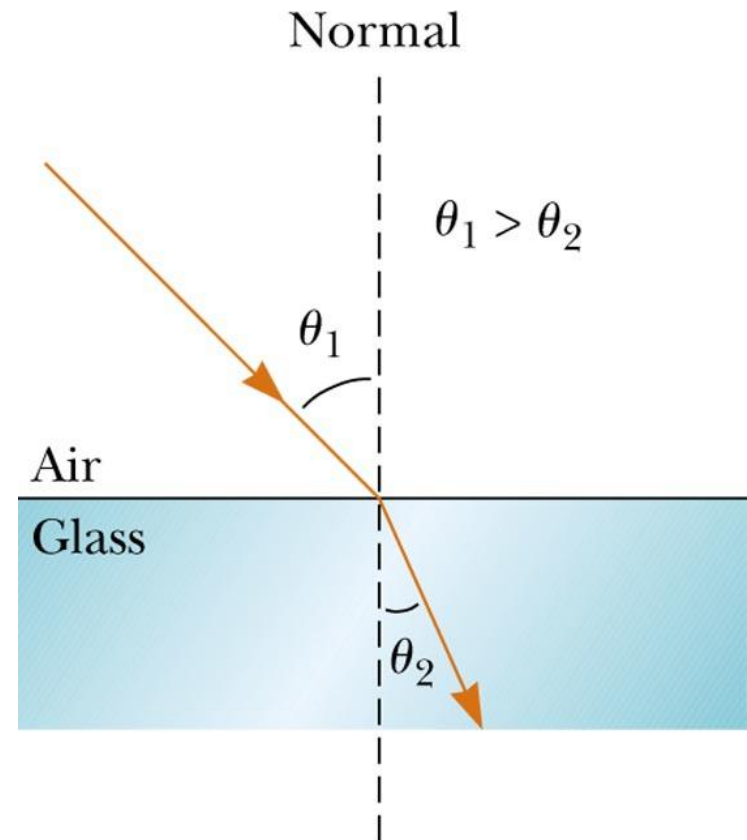
# Wave Model of Refraction

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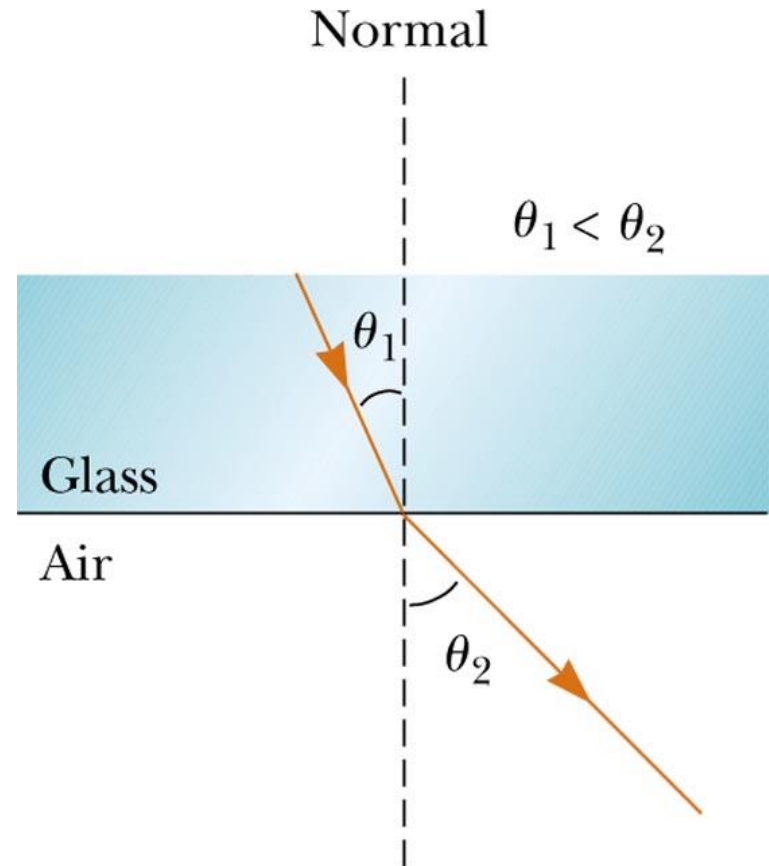
# Refraction Details, 1

- Light may refract into a material where its speed is lower
- The angle of refraction is less than the angle of incidence
  - The ray bends *toward* the normal



# Refraction Details, 2

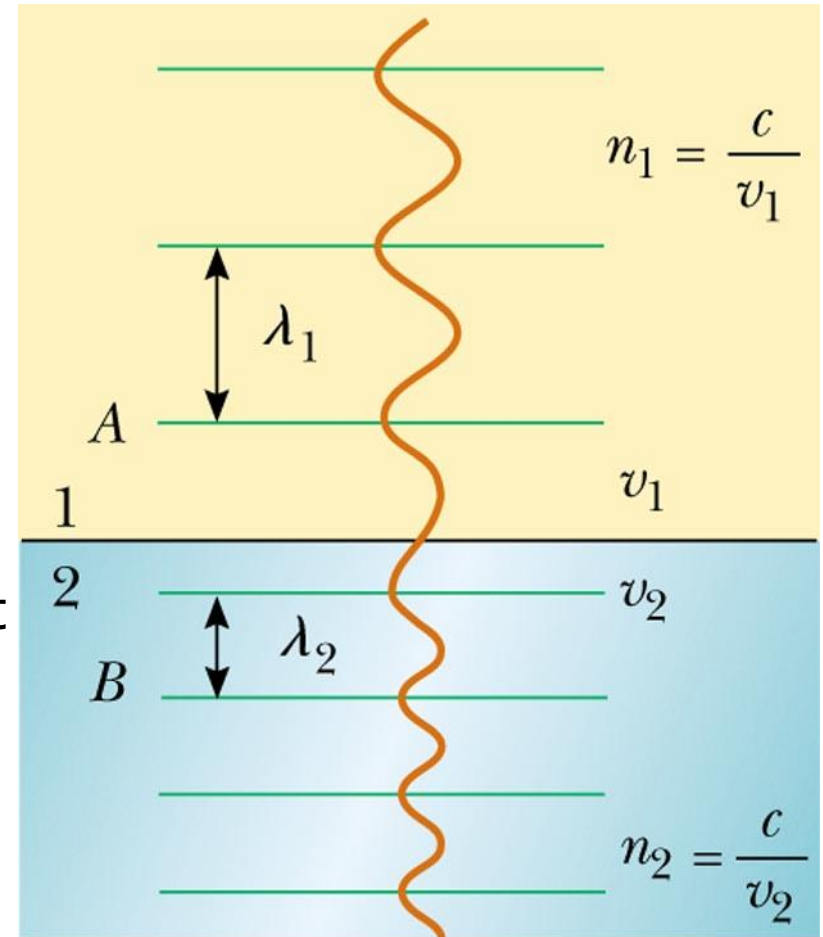
- Light may refract into a material where its speed is higher
- The angle of refraction is greater than the angle of incidence
  - The ray bends *away from* the normal





# Frequency Between Media

- As light travels from one medium to another, *its frequency does not change*
  - Both the wave speed and the wavelength do change
  - The wavefronts do not pile up, nor are created or destroyed at the boundary, so  $f$  must stay the same





# The Law of Refraction

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- The **index of refraction** for a substance is the ratio of the speed of light in a vacuum to the speed of light in that substance.

$$n = \frac{c}{v}$$

$$\text{index of refraction} = \frac{\text{speed of light in a vacuum}}{\text{speed of light in medium}}$$

# Indices of Refraction for Various Substances

<b>Solids at 20°C</b>	<b><i>n</i></b>
Cubic zirconia	2.20
Diamond	2.419
Fluorite	1.434
Fused quartz	1.458
Glass, crown	1.52
Glass, flint	1.66
Ice (at 0°C)	1.309
Polystyrene	1.49
Sodium chloride	1.544
Zircon	1.923

<b>Liquids at 20°C</b>	<b><i>n</i></b>
Benzene	1.501
Carbon disulfide	1.628
Carbon tetrachloride	1.461
Ethyl alcohol	1.361
Glycerine	1.473
Water	1.333

<b>Gases at 0°C, 1 atm</b>	<b><i>n</i></b>
Air	1.000 293
Carbon dioxide	1.000 450

\*measured with light of vacuum wavelength = 589 nm



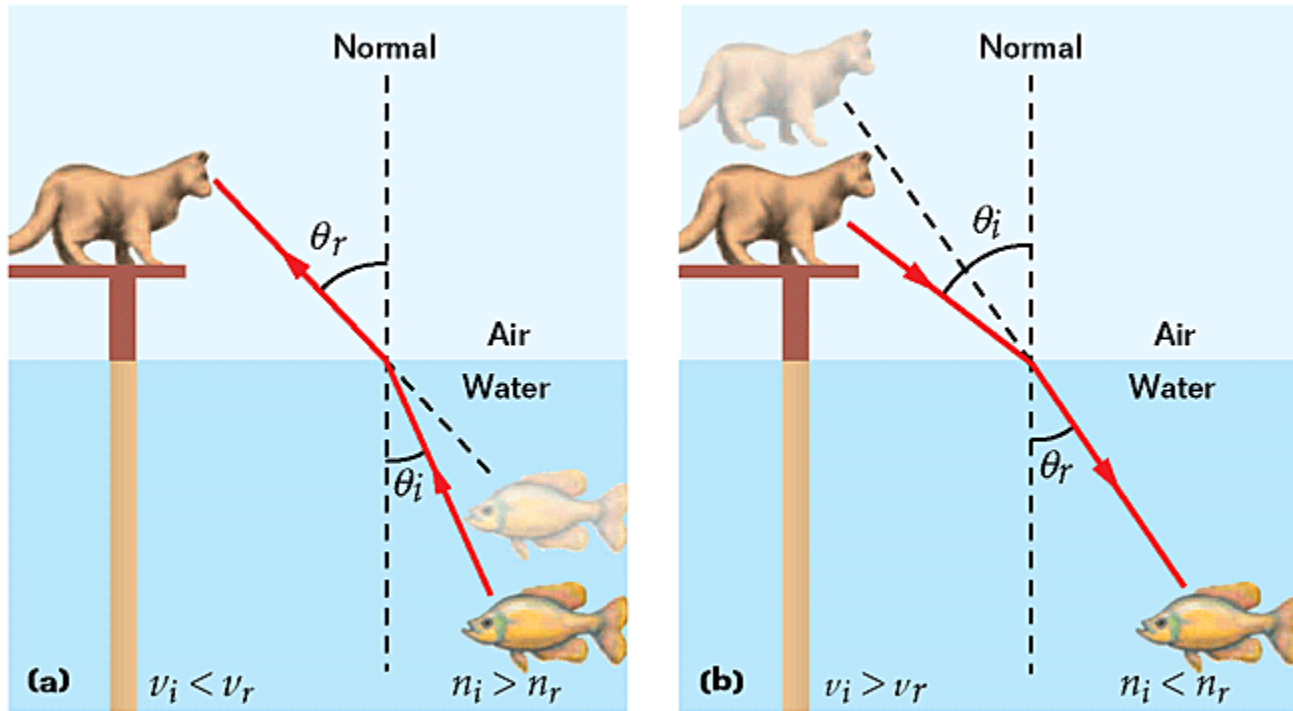
# The Law of Refraction, *continued*

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- Objects appear to be in different positions due to refraction.
- Snell's Law determines the angle of refraction.

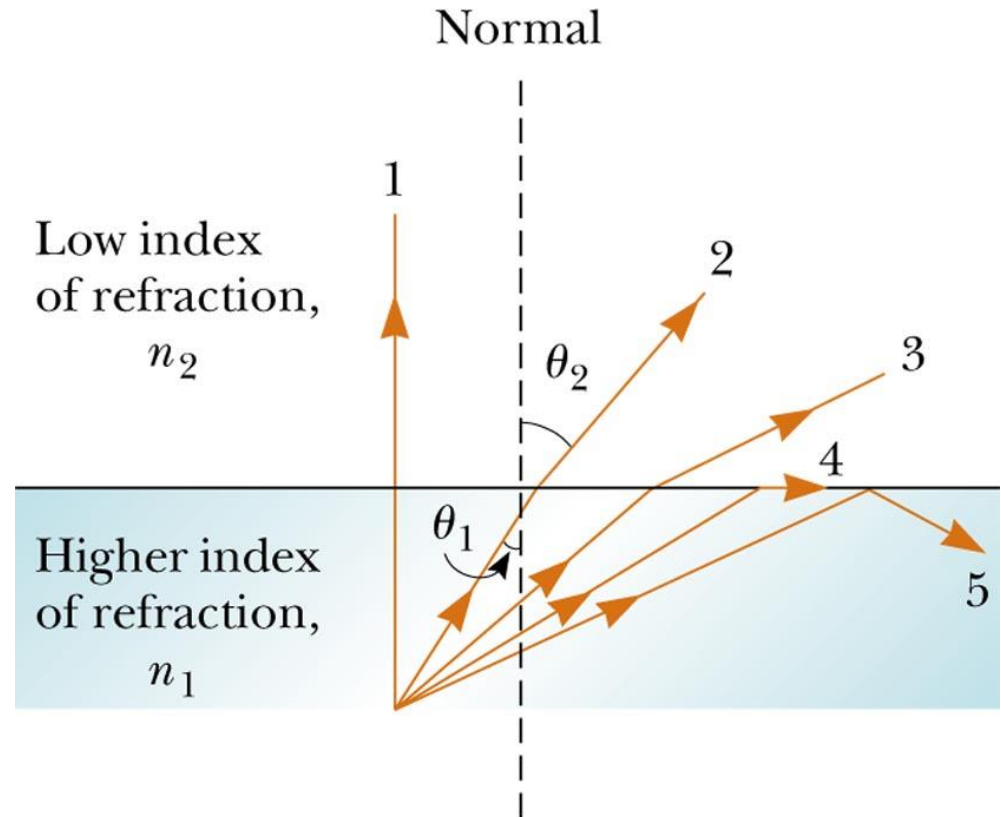
$$\frac{n_1}{n_2} = \frac{\sin \theta_2}{\sin \theta_1} = \frac{v_2}{v_1} = \frac{f\lambda_2}{f\lambda_1}$$

# Image Position for Objects in Different Media



# Total Internal Reflection

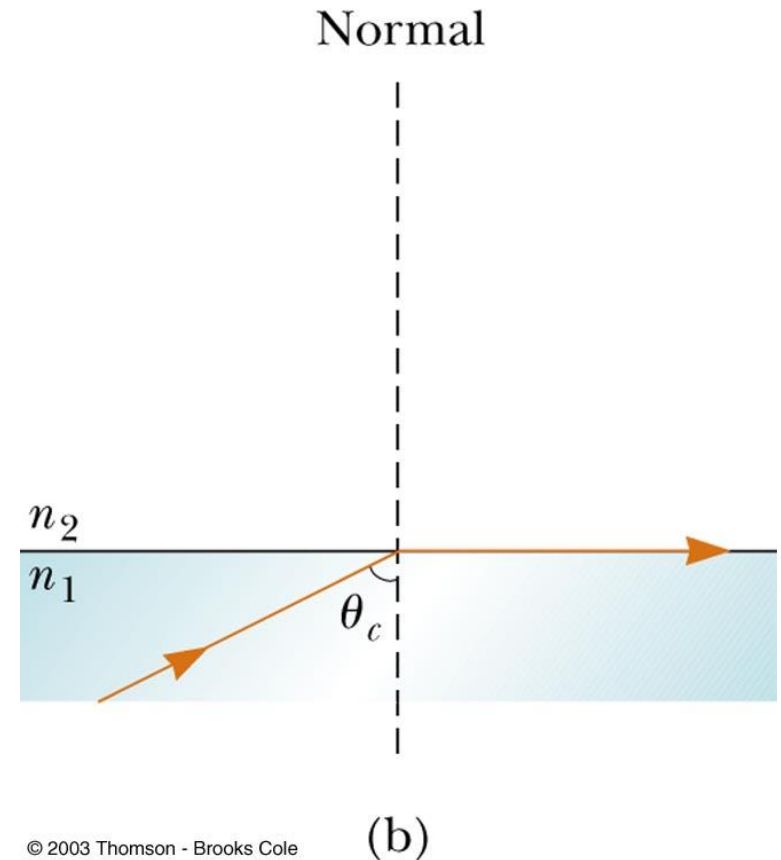
- *Total internal reflection* can occur when light attempts to move from a medium with a high index of refraction to one with a lower index of refraction
  - Ray 5 shows internal reflection



# Critical Angle

- A particular angle of incidence will result in an angle of refraction of  $90^\circ$ 
  - This angle of incidence is called the *critical angle*

$$\sin \theta_c = \frac{n_2}{n_1} \quad \text{for } n_1 > n_2$$



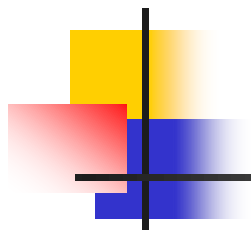


# Critical Angle, cont

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- For angles of incidence *greater* than the critical angle, the beam is entirely reflected at the boundary
  - This ray obeys the Law of Reflection at the boundary
- Total internal reflection occurs only when light attempts to move from a medium of higher index of refraction to a medium of lower index of refraction





Which of the following correctly describes the change, if any, in the speed, wavelength and frequency of a light wave as it passes from air into glass?

**Speed**

**Wavelength**

**Frequency**

A. decreases

decreases

unchanged

B. decreases

unchanged

decreases

C. unchanged

increases

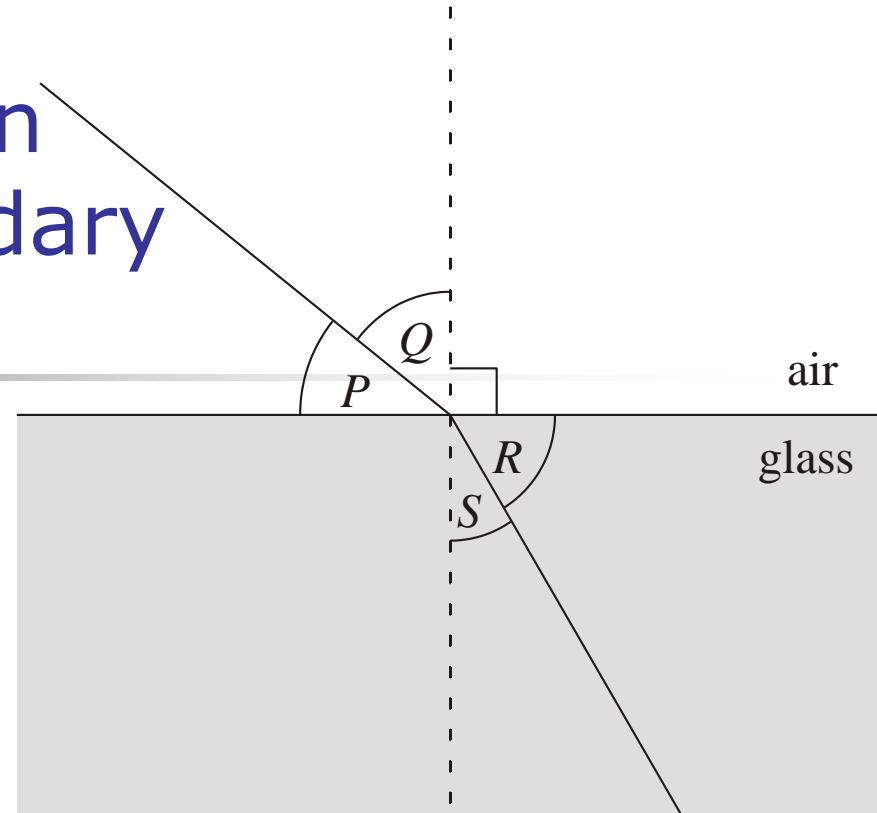
decreases

D. increases

increases

unchanged

Light is incident on an air-glass boundary as shown below.

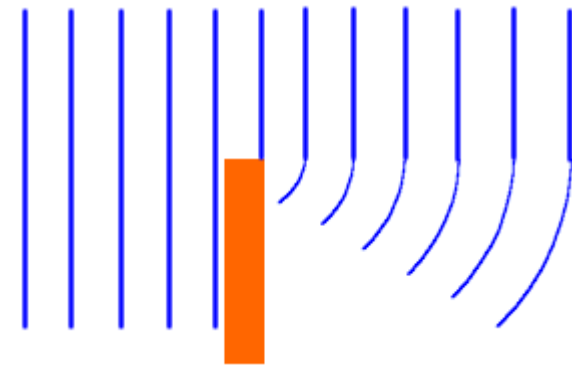
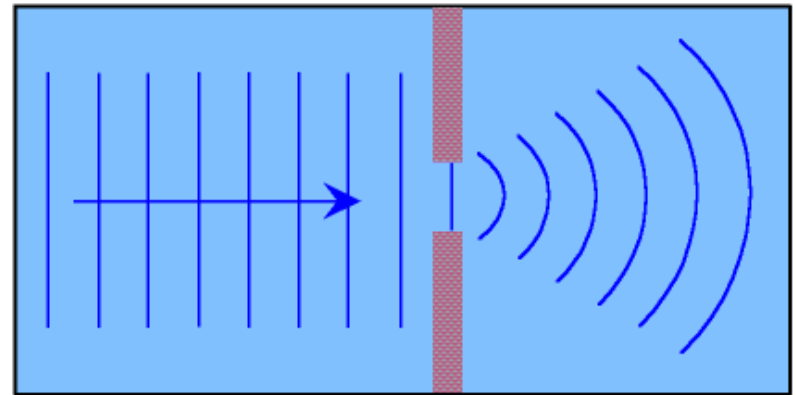


Which **one** of the following is a correct statement of Snell's law?

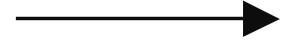
- A.  $\sin P = \text{constant} \times \sin R$
- B.  $\sin P = \text{constant} \times \sin S$
- C.  $\sin Q = \text{constant} \times \sin R$
- D.  $\sin Q = \text{constant} \times \sin S$

# Diffraction

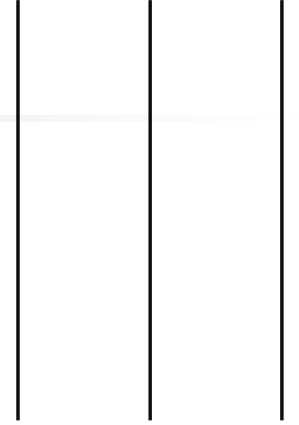
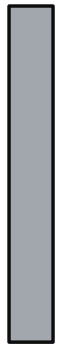
- Waves spread out after they pass through slits
- This spreading out of light from its initial line of travel is called *diffraction*
  - In general, diffraction occurs when waves pass through small openings, around obstacles or by sharp edges



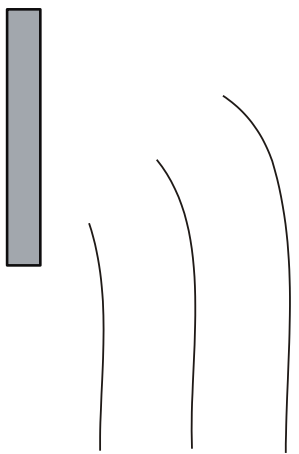
Plane wavefronts are incident on a barrier as shown at right.



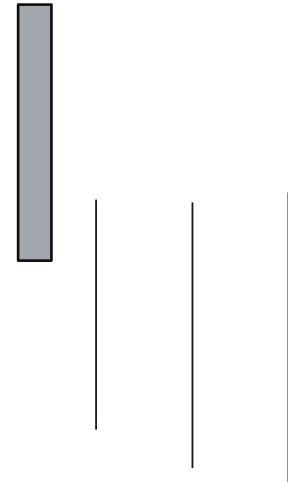
barrier



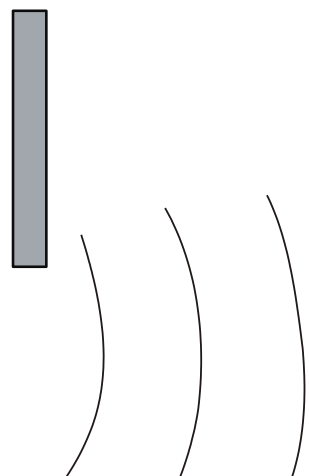
A.



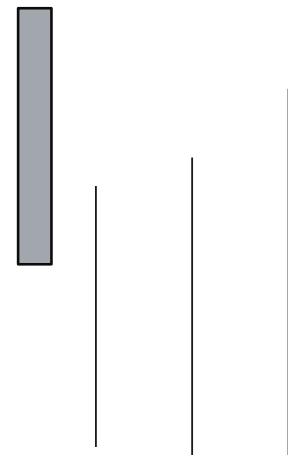
B.



C.



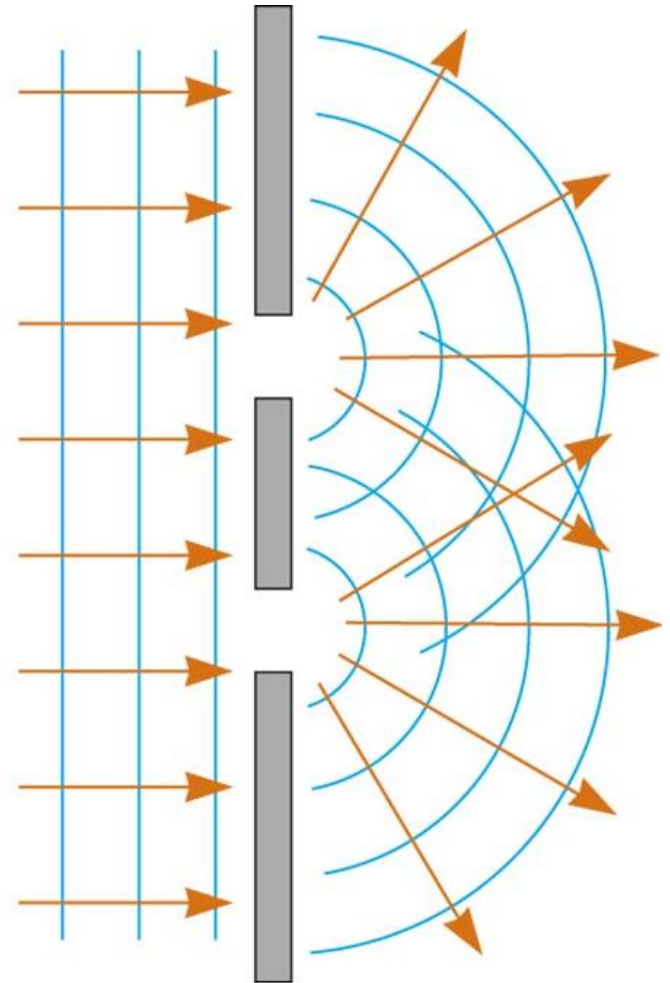
D.



Which of the following best shows the shape of the wavefronts on the other side of the barrier?

# Diffraction, 2

- When waves pass through two adjacent openings (dual slit), constructive and destructive interference occurs.





# Diffraction, 3

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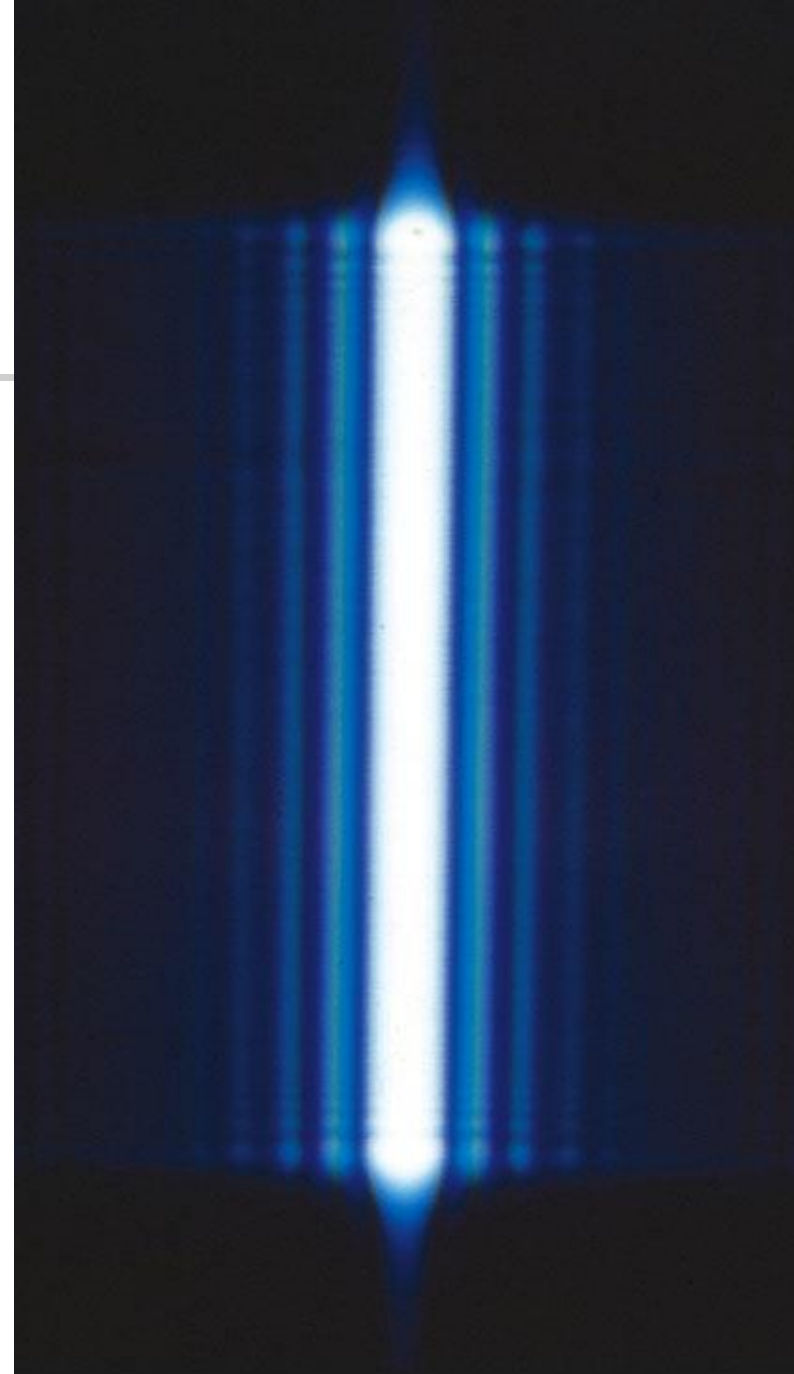
- A single slit placed between a distant light source and a screen produces a diffraction pattern
  - It will have a broad, intense central band
  - The central band will be flanked by a series of narrower, less intense secondary bands
    - Called secondary maxima
  - The central band will also be flanked by a series of dark bands
    - Called minima



# Diffraction, 4

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- The results of the single slit cannot be explained by geometric optics
  - Geometric optics would say that light rays traveling in straight lines should cast a sharp image of the slit on the screen





# Young's Double Slit Experiment

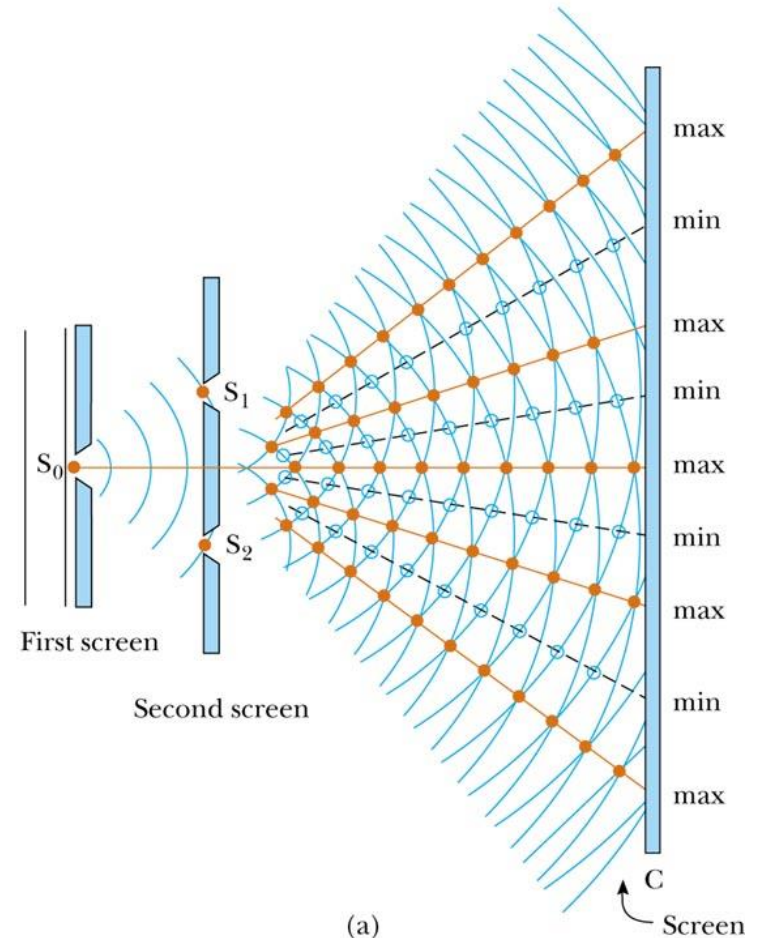
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- Thomas Young first demonstrated interference in light waves from two sources in 1801
- Light is incident on a screen with a narrow slit,  $S_0$
- The light waves emerging from this slit arrive at a second screen that contains two narrow, parallel slits,  $S_1$  and  $S_2$



# Young's Double Slit Experiment, Diagram

- The narrow slits,  $S_1$  and  $S_2$  act as sources of waves
- The waves emerging from the slits originate from the same wave front and therefore are always in phase





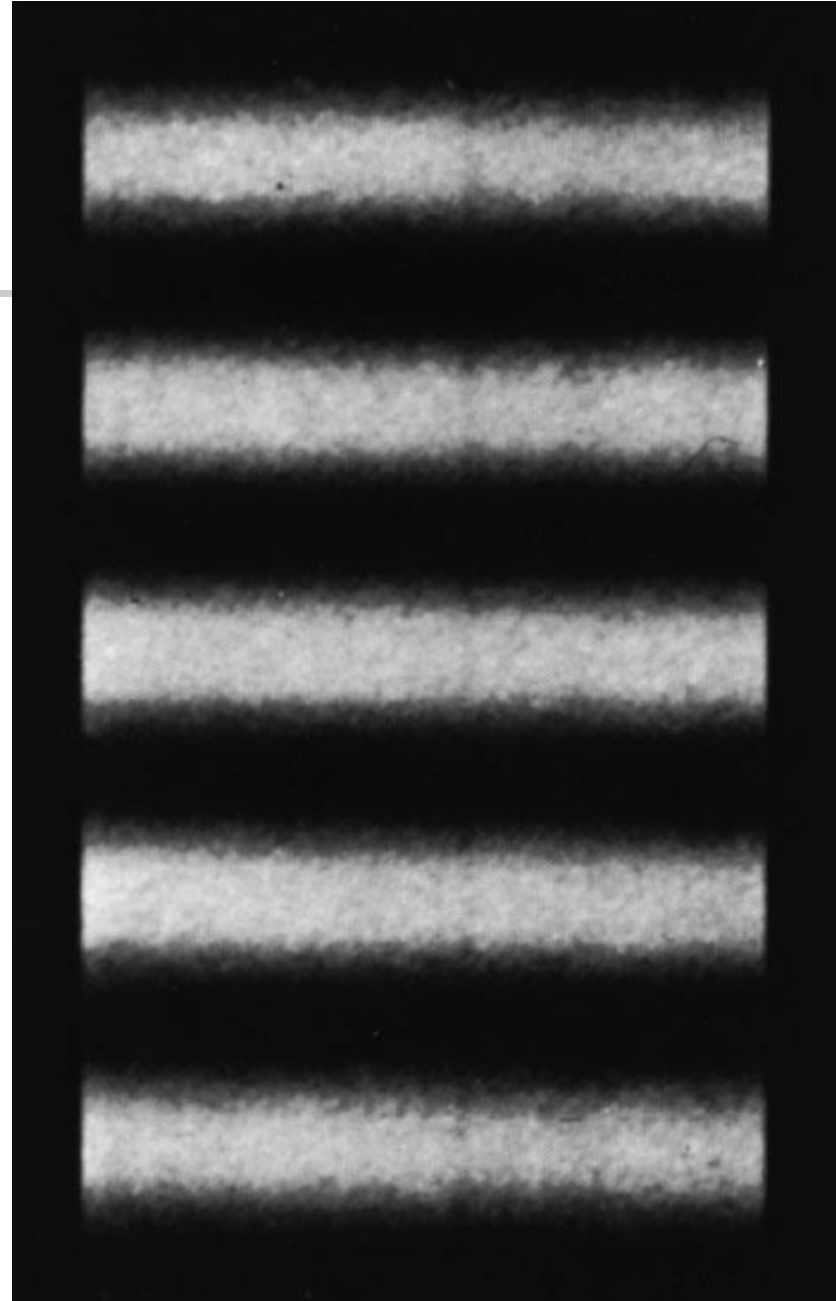
# Resulting Interference Pattern

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- The light from the two slits form a visible pattern on a screen
- The pattern consists of a series of bright and dark parallel bands called **fringes**
- *Constructive interference* occurs where a bright fringe appears
- *Destructive interference* results in a dark fringe

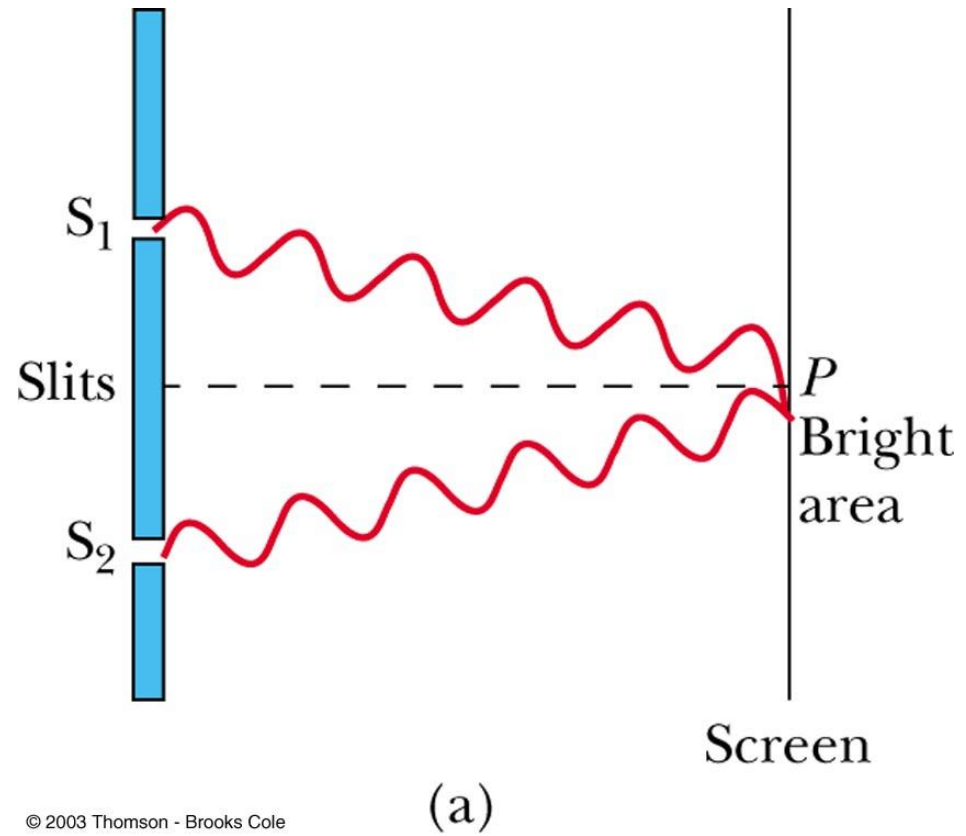
# Fringe Pattern

- The fringe pattern formed from a Young's Double Slit Experiment would look like this
- The bright areas represent constructive interference
- The dark areas represent destructive interference



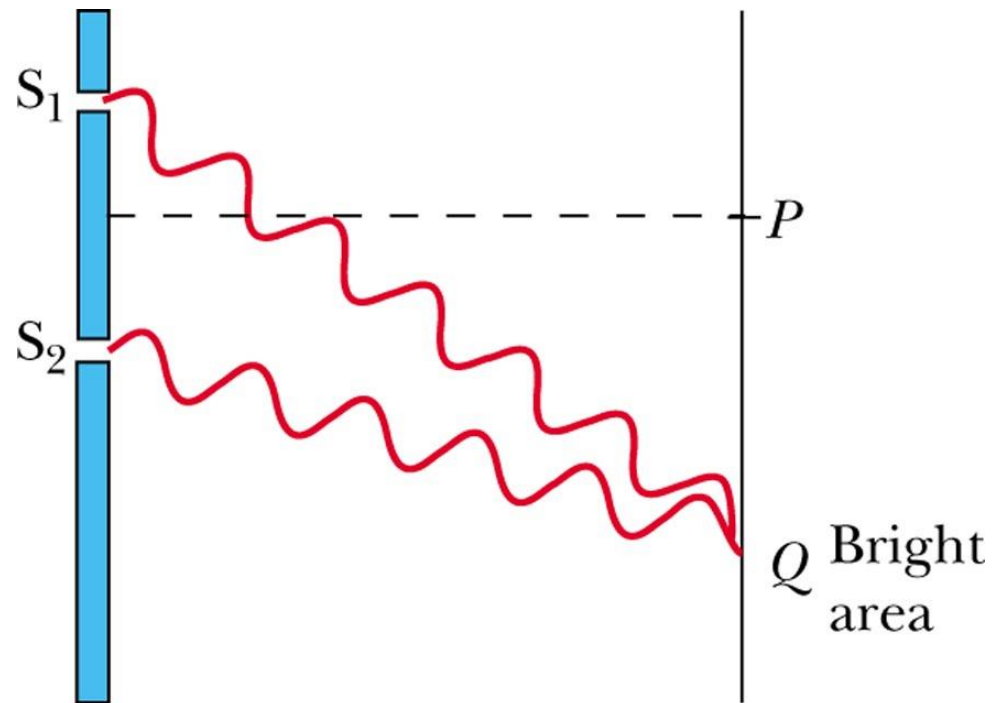
# Interference Patterns

- Constructive interference occurs at the center point
- The two waves travel the same distance
  - Therefore, they arrive in phase



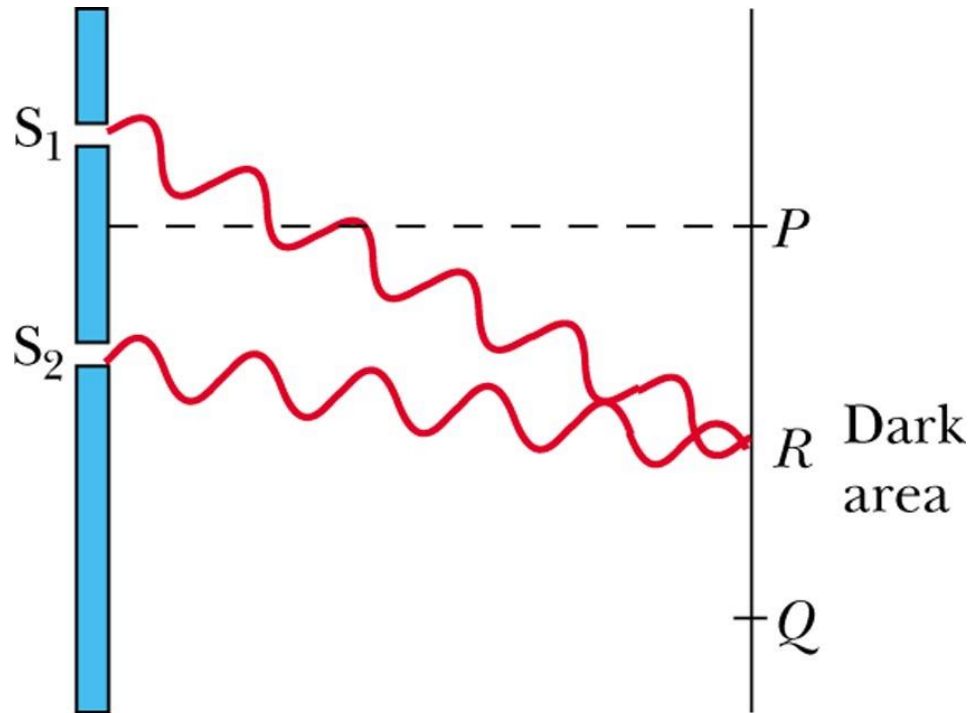
# Interference Patterns, 2

- The upper wave has to travel farther than the lower wave
- The upper wave travels one wavelength farther
  - Therefore, the waves arrive in phase
- A bright fringe occurs

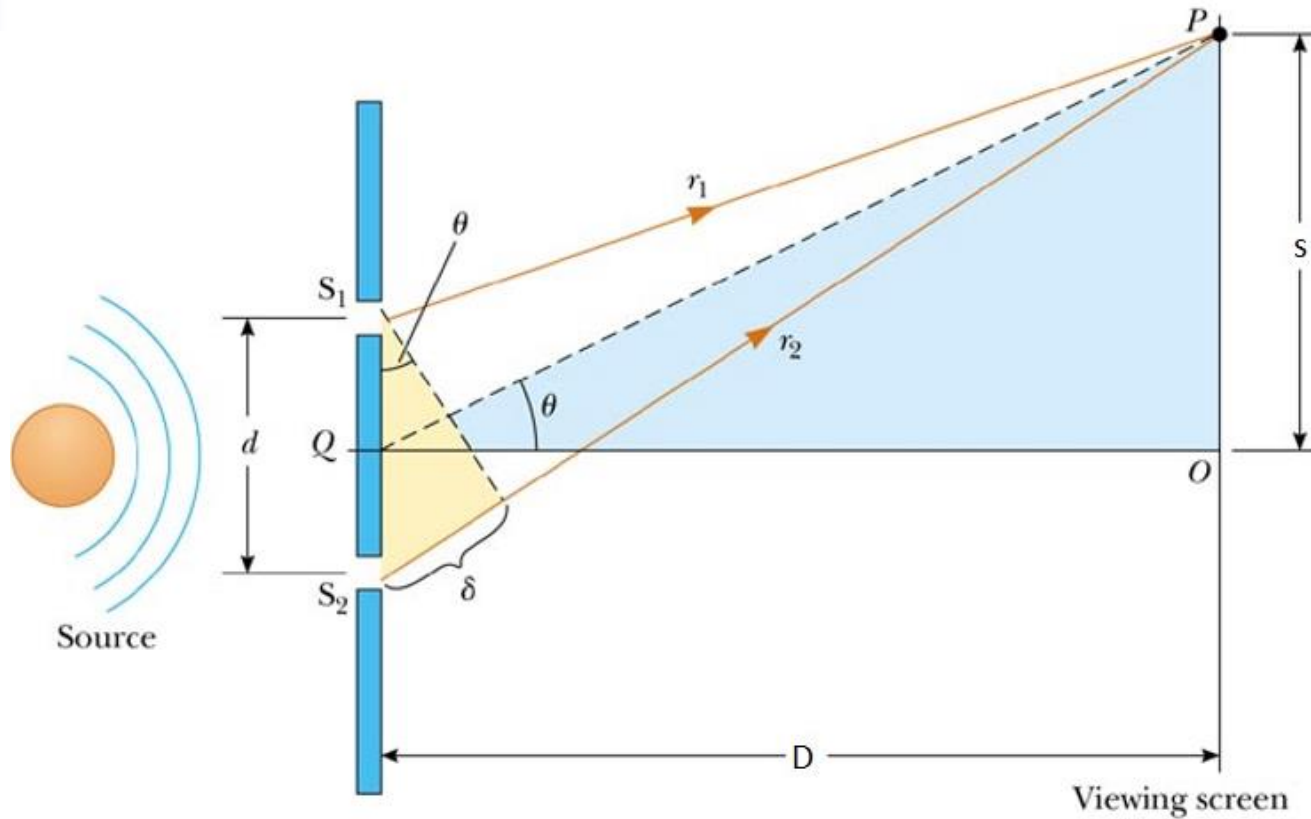


# Interference Patterns, 3

- The upper wave travels one-half of a wavelength farther than the lower wave
- The trough of the bottom wave overlaps the crest of the upper wave
- This is destructive interference
  - A dark fringe occurs



# Interference Equation



Separation of successive bright fringes:  $s = \frac{\lambda D}{d}$



# Interference of Waves

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- Waves interfere
  - Constructive interference occurs when the path difference between two waves' motion is zero or some integer multiple of wavelengths
    - path difference =  $n\lambda$
  - Destructive interference occurs when the path difference between two waves' motion is an odd half wavelength
    - path difference =  $(n + \frac{1}{2})\lambda$